

# On additive MDS codes with linear projections

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(Joint work with Simeon Ball)

Irsee 6

# Central question



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Linear MDS codes have been well studied. It is widely believed that the longest linear MDS codes are extended Reed-Solomon codes, aside from some known exceptions.

What if we relax linearity to additivity? Are there long additive MDS codes over finite fields, which are not equivalent to linear codes?

# Linear codes and their geometry

# From a linear code to projective point sets

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$$G = \begin{matrix} k \\ \left[ \begin{array}{c} \left( \begin{array}{cccc} \cdot & \cdot & & \cdot \end{array} \right) \\ \vdots \\ \left( \begin{array}{cccc} \cdot & \cdot & & \cdot \end{array} \right) \end{array} \right. \end{matrix} \underbrace{\hspace{10em}}_n$$

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Every **column** of  $G$  represents a point of  $\text{PG}(k-1, q)$ . This gives us a (mutli)set of  $n$  points in  $\text{PG}(k-1, q)$ .



# Equivalence classes

Different generator matrices  $G$  of  $C$  may yield different point sets in  $PG(k - 1, q)$ . The different point sets form an orbit of  $PGL(k, q)$ .

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Vice versa, from a point set we can construct a code (by reversing the previous process). This can yield different point sets, which are an orbit under code equivalence.

# The parameters of the code

	Linear code	Point set
$n$	length	size
$k$	dimension	(vector) dimension of the ambient projective space
$d$	minimum Hamming distance	minimum number of points outside any hyperplane



# Additive codes and their geometry

# Additive codes

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$q = q^h \rightarrow$  linear code

$q$  prime  $\rightarrow$  additive code



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Take an  $\mathbb{F}_q$ -basis  $\alpha_1, \dots, \alpha_h$  of  $\mathbb{F}_{q^h}$  and write

$\alpha = (\alpha_1, \dots, \alpha_h)$ . The  $j^{\text{th}}$  **column** of  $G$  is of the form  $\alpha G_j$  for some unique  $G_j \in \mathbb{F}_q^{h \times k}$ .

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$$\begin{pmatrix} g_{1j} \\ \vdots \\ g_{kj} \end{pmatrix} = \begin{pmatrix} \alpha_1 g_{1j}^{(1)} + \dots + \alpha_h g_{1j}^{(h)} \\ \vdots \\ \alpha_1 g_{kj}^{(1)} + \dots + \alpha_h g_{kj}^{(h)} \end{pmatrix} = \alpha \begin{pmatrix} g_{1j}^{(1)} & \dots & g_{1j}^{(h)} \\ \vdots & & \vdots \\ g_{kj}^{(1)} & \dots & g_{kj}^{(h)} \end{pmatrix}$$

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Consider the subspaces  $\text{ColSp}(G_1), \dots, \text{ColSp}(G_n)$  of  $\text{PG}(k-1, q)$ .

## Definition

Call two  $\mathbb{F}_q$ -linear codes  $C$  and  $D$  over  $\mathbb{F}_{q^h}$   *$\mathbb{F}_q$ -equivalent* if  $C$  can be transformed into  $D$  by

1. permuting the coordinate positions,
2. in each coordinate, apply an  $\mathbb{F}_q$ -linear bijection. This bijection can be different for different coordinates.

# Equivalence

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There exist an equivalence between:

1. equivalence classes of  $\mathbb{F}_q$ -linear  $(n, q^k, d)_{q^h}$  codes,
2.  $\text{PGL}(k, q)$ -orbits of multisets of  $n$  subspaces in  $\text{PG}(k - 1, q)$  of dimension at most  $h - 1$ .

# Parameters of the code

	$\mathbb{F}_q$ -linear code over $\mathbb{F}_{q^h}$	Set of subspaces of dimension $< h$
$n$	length	size
$k$	$\mathbb{F}_q$ -dimension	(vector) dimension of the ambient projective space
$d$	minimum Hamming distance	minimum number of subspaces not contained in a hyperplane



# Recognising linear codes

## Theorem

*An  $\mathbb{F}_q$ -linear  $(n, q^k, d)_{q^h}$  code is  $\mathbb{F}_q$ -equivalent to a linear code*



*its associated set of subspaces is a subset of a Desarguesian  $(h - 1)$ -spread of  $\text{PG}(k - 1, q)$ .*



# MDS codes and their geometry

# Linear MDS codes and arcs

Theorem (Singleton bound)

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Codes meeting this bound are called *MDS (maximum distance separable) codes*.

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Codes meeting this bound are called **MDS codes**.

## Proposition

A linear code is MDS



its associated point set is an **arc**, i.e. a set of points in  $\text{PG}(k-1, q)$  of which any  $k$  span the space.

# Additive MDS codes and generalised arcs

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## Proposition (Ball, Lavrauw, Gamboa; 2021)

An  $\mathbb{F}_q$ -linear  $(n, q^{kh}, d)_{q^h}$  code is MDS



its associated set of subspaces is a generalised arc of  $(h - 1)$ -spaces in  $\text{PG}(kh - 1, q)$ .

# Question

Can we make long additive MDS codes over finite fields, which aren't equivalent to linear codes?

Can we make large generalised arcs which aren't contained in a Desarguesian spread?





Generalised arcs and  
translation generalised  
quadrangles

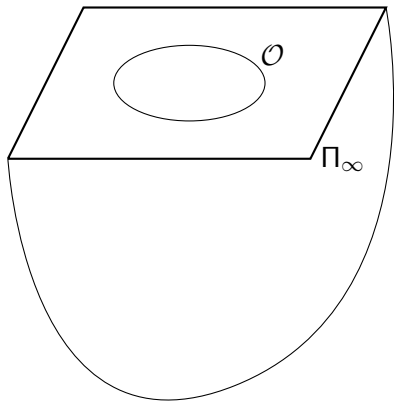
# Generalised quadrangles

## Definition

A *generalised quadrangle (GQ)* is a point- and block-regular incidence geometry such that given any point  $P$  and a line/block  $\ell \not\ni P$ , there is a unique point  $Q \in \ell$  collinear to  $P$ .

# The $\mathcal{T}_2(\mathcal{O})$ construction by Tits

In  $\text{PG}(3, q)$ , take a plane  $\Pi_\infty$  and an oval  $\mathcal{O} \subset \Pi_\infty$ . We can construct a GQ

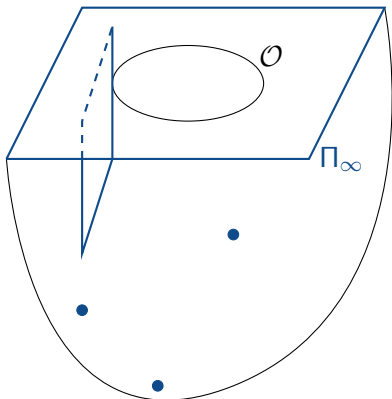


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**Points:**

- affine points,
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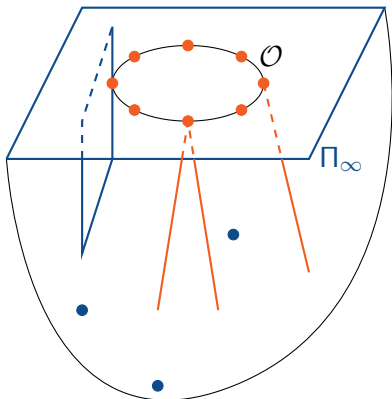
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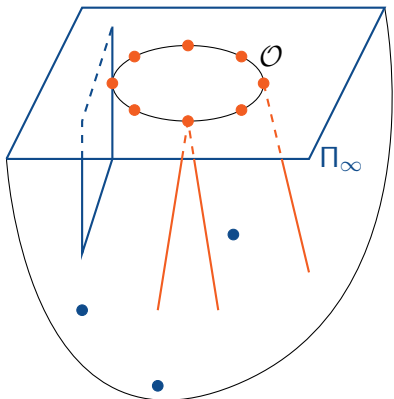
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and the natural incidence inherited from  $\text{PG}(3, q)$ .



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# Projections of a generalised arc

## Definition

Let  $\mathcal{A} = \{\pi_1, \dots, \pi_n\}$  be a generalised arc of  $(h - 1)$ -spaces in  $\text{PG}(kh - 1, q)$ . The *projection* of  $\mathcal{A}$  from  $\pi_j$  is constructed as follows.

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If  $\mathcal{A}$  is associated to the  $\mathbb{F}_q$ -linear MDS code over  $\mathbb{F}_{q^h}$ , then  $\mathcal{A}'$  is associated to

$$\{(c_1, \dots, c_{j-1}, c_{j+1}, \dots, c_n) \mid (c_1, \dots, c_{j-1}, 0, c_{j+1}, \dots, c_n) \in \mathcal{C}\}.$$



# Generalised arcs through projections

Let  $\mathcal{A}$  be a generalised arc of  $n$   $(h - 1)$ -spaces in  $\text{PG}(3h - 1, q)$ . Call a generalised arc *linear* if it is contained in a Desarguesian spread.

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$\mathcal{A}$  is linear if

- ▶ (Penttila, Van de Voorde; 2013)  $q$  is odd,  $n >$  size of the second largest complete arc in  $\text{PG}(2, q^h)$ ,  $\mathcal{A}$  has at least 1 linear projection;
- ▶ (Rottey, Van de Voorde; 2015) (Thas; 2019)  $q$  is even,  $h$  is prime,  $n = q^h + 1$ , all projections of  $\mathcal{A}$  are linear.

A vintage movie projector is positioned on a white table in the foreground. The projector is dark-colored with two reels of film visible. In the background, a large, bright, out-of-focus screen or light source is visible, creating a soft glow. The overall scene is dimly lit, emphasizing the projector and the light from the screen.

# Additive MDS codes with linear projections

# The projection of a code

## Definition

Recall that the projection of a code  $C$  from the  $i^{\text{th}}$  coordinate equals

$$\{(\mathbf{c}_1, \mathbf{c}_2) \mid (\mathbf{c}_1, \underbrace{0}_{i^{\text{th}} \text{ coordinate}}, \mathbf{c}_2) \in C\}$$

## The case $k > 3$

### Theorem (A., Ball; 2022+)

Let  $C$  be an  $\mathbb{F}_q$ -linear  $(n, q^{kh}, n - k + 1)_{q^h}$  MDS code over  $\mathbb{F}_{q^h}$ . Suppose that

- ▶  $k > 3$ ,
- ▶  $n \geq q + k$ ,
- ▶ there are two coordinates from which the projection of  $C$  is  $\mathbb{F}_q$ -equivalent to a linear code.

Then  $C$  is  $\mathbb{F}_q$ -equivalent to an  $\mathbb{F}_{q^s}$ -linear code (for some  $1 < s|h$ ).

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### Corollary

If the above conditions hold and  $n \geq q^e + k$ , with  $e = \max\{t < h \mid t|h\}$ , then  $C$  is equivalent to a linear code.

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### Theorem (A., Ball; 2022+)

Suppose that  $C$  is an  $\mathbb{F}_q$ -linear  $(n, q^{3h}, n - 2)_{q^h}$  MDS code over  $\mathbb{F}_{q^h}$ , and suppose that

- ▶  $h \in \{2, 3\}$ ,
- ▶  $n \geq \max\{q^{h-1}, hq - 1\} + 4$ ,
- ▶ *There are 3 coordinates from which the projection of  $C$  is  $\mathbb{F}_q$ -equivalent to a linear code.*

*Then  $C$  is  $\mathbb{F}_q$ -equivalent to a linear code.*



We supported some evidence that if an additive MDS code over a finite field exists such that

- ▶ it is reasonably long,
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Progress in this direction might help reduce the additive MDS conjecture to the linear MDS conjecture.



**Summer school  
Finite geometry & Friends  
2nd edition  
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Brussels**