

# The Parameterized Complexity of Graph Cyclability

Spyridon Maniatis



**National and Kapodistrian  
University of Athens**

AGTAC, Koper, June 2015

Joint work with *Petr A. Golovach, Marcin Kamiński, and Dimitrios M. Thilikos*

# Introduction

- We study (from the algorithmic point of view) a connectivity related parameter, namely **cyclability** [V. Chvátal, 1973].
- Can be thought as of a quantitative measure of Hamiltonicity (or a way to unify connectivity and Hamiltonicity):

## Cyclability

A graph  $G$  is  $k$ -cyclable if every  $k$  vertices of  $V(G)$  lie in a common cycle. The **cyclability** of  $G$  is the maximum integer  $k$  for which  $G$  is  $k$ -cyclable.

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# The Parameterized Problem

## $p$ -CYCLABILITY.

**Input:** A graph  $G$  and a positive integer  $k$ .

**Parameter:**  $k$ .

**Question:** Is  $G$   $k$ -cyclable?

We actually consider, for technical reasons, the more general, annotated version of the problem:



# The Annotated Version

## $p$ -ANNOTATED CYCLABILITY.

**Input:** A graph  $G$ , a set  $R \subseteq V(G)$  and a positive integer  $k$ .

**Parameter:**  $k$ .

**Question:** Is it true that for every  $S \subseteq R$  with  $|S| \leq k$ , there exists a cycle of  $G$  that meets all the vertices of  $S$ ?

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# Our results

We study the parameterized complexity of CYCLABILITY. Our results are:

- 1 CYCLABILITY is **co-W[1]-hard** (even for split-graphs), when parameterized by  $k$ .
- 2 The problem is in **FPT** when restricted to the class of **planar graphs**.
- 3 **No polynomial kernel** unless  $\text{NP} \subseteq \text{co-NP/poly}$ , when restricted to cubic planar graphs.

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# Theorem 1

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Reduction of the  $k$ -CLIQUE problem to:

### $p$ -CYCLABILITY COMPLEMENT.

**Input:** A split graph  $G$  and a positive integer  $k$ .

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The  $p$ -CYCLABILITY problem, when parameterized by  $k$ , is in **FPT** when its inputs are restricted to be planar graphs. Moreover, the corresponding **FPT**-algorithm runs in  $2^{2^{O(k^2 \log k)}} \cdot n^2$  steps.

# Irrelevant vertex technique

- We refer to  $p$ -ANNOTATED CYCLABILITY, restricted to planar graphs, as problem  $\Pi$ .
- **Main idea** of our algorithm: Application of the **irrelevant vertex technique** (introduced by **Robertson, Seymour, GM XXII, 2012**).

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# Irrelevant vertices

## Problem-irrelevant vertex

Let  $(G, R, k)$  be an instance for  $\Pi$ . Then vertex  $v \in V(G)$  is called **problem-irrelevant** for  $\Pi$ , if  $(G, R, k) \in \Pi \Leftrightarrow (G \setminus v, R, k) \in \Pi$ .

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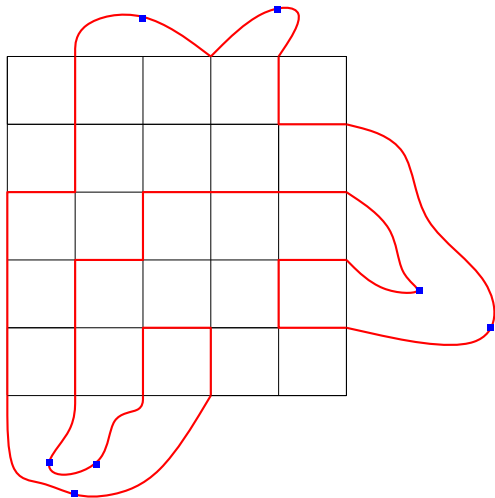
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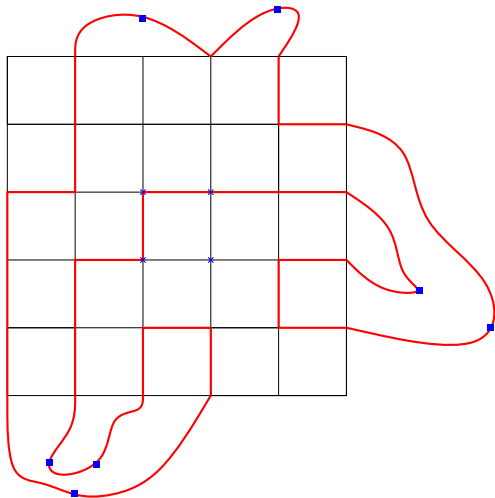
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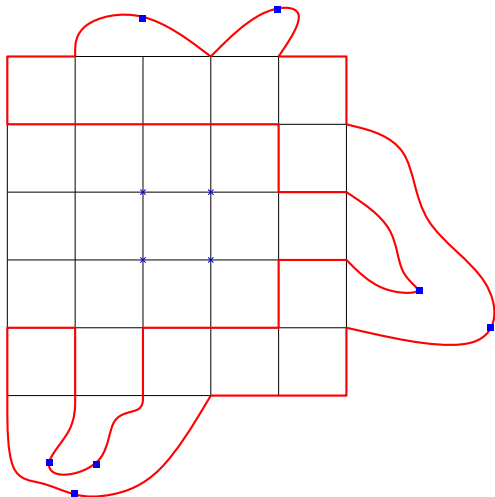




# Problem-irrelevant vertices



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# The Algorithm (First step)

- Check if  $\text{tw}(G)$  is upper bounded by an (appropriate) function of  $k$ . If **YES**, solve using dynamic programming.
- Else, we show that there exists a cycle of the plane embedding that contains a “large” subdivided wall  $H$  as a subgraph and the part of  $G$  that is surrounded by the perimeter of  $H$  has bounded treewidth.
- Find in  $H$  a sequence  $\mathcal{C}$  of “many” concentric cycles that are all traversed by “many” disjoint paths of  $H$ . We call such a structure a **railed annulus**.

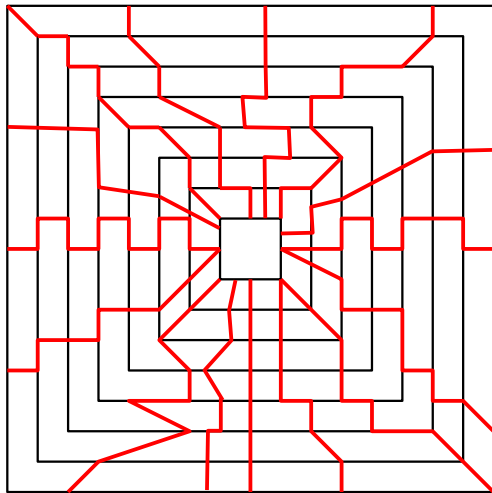
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# Railed annulus



## The Algorithm (Second step)

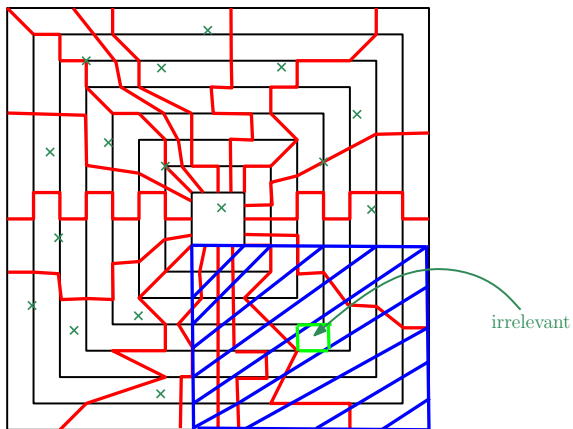
- Check whether in the railed annulus there exists a “large” (“bidimensional”) part (function of  $k^2$ ) not containing any colored vertices.
- If YES, pick a **problem-irrelevant vertex** (we prove that it exists) and produce a smaller equivalent instance.

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# Big uncolored part



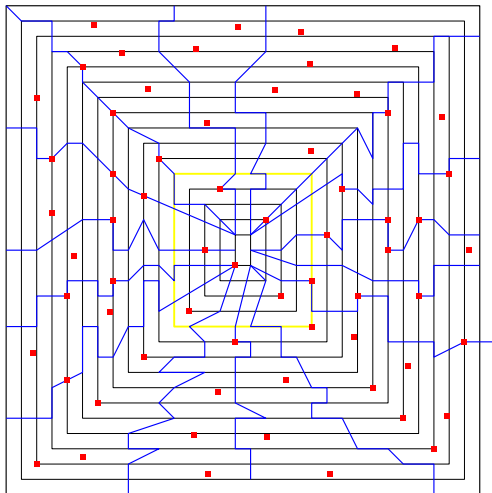
## The Algorithm (Third step)

- Else, we know that the annotated vertices are “uniformly” distributed in the railed annulus.
- There exists an annotated vertex  $w \in R$  in the “centre” of the annulus.
- We set up a **sequence of instances** of  $\Pi$  “around”  $w$ , each corresponding to the graph “cropped” by the interior of some cycles of  $\mathcal{C}$ .
- We show that in each of them there exists a “sufficiently large” (function of  $k$ ) railed annulus.

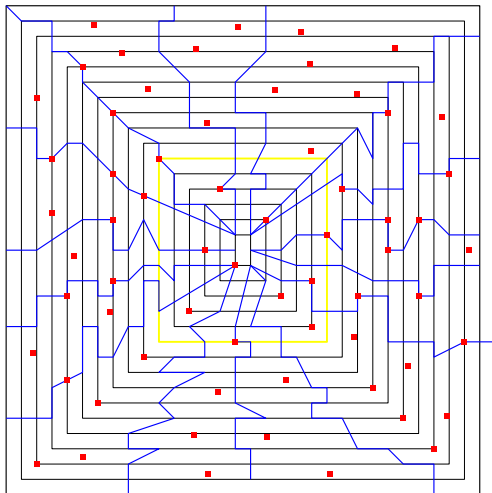
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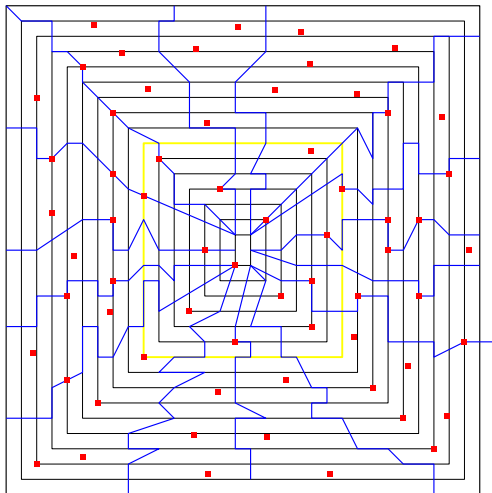
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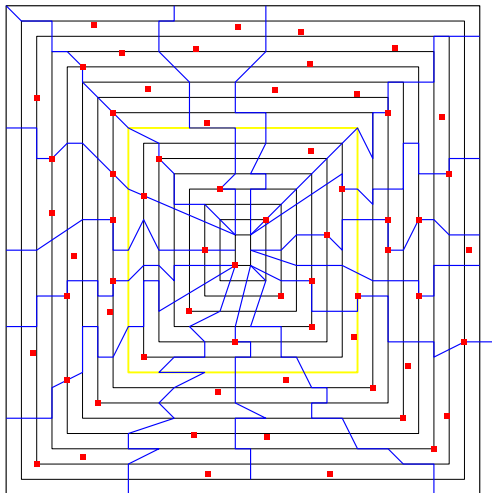
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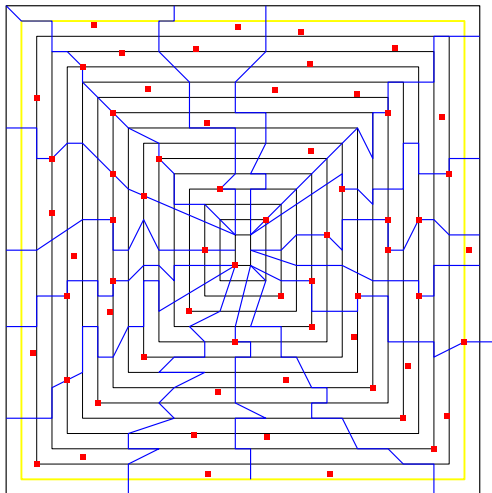
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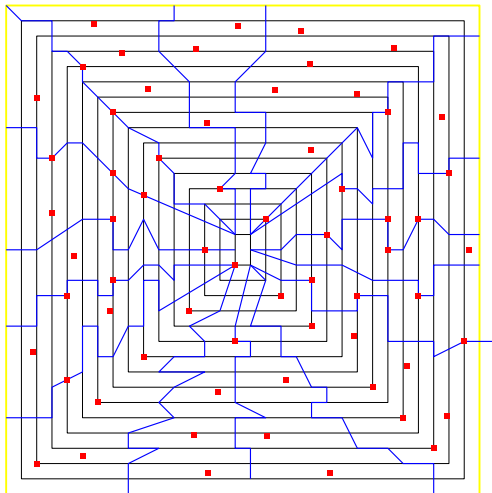


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## The Algorithm (Fourth step)

- Obtain an answer for every instance, produced in the second step, by a sequence of dynamic programming calls.
- If there **exists a NO-instance** report that the initial instance is a **NO-instance** and stop.
- Otherwise we prove that the annotated “central” vertex that we fixed earlier is **color irrelevant**.

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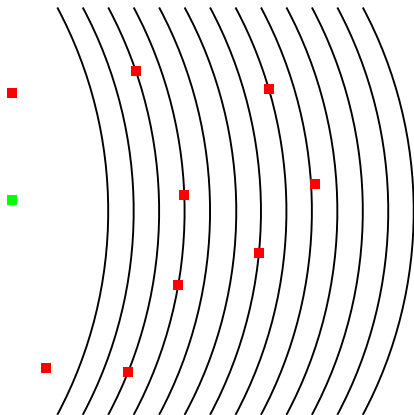
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- $(G, R, k) \in \Pi \Rightarrow (G, R \setminus w, k) \in \Pi$  : **Trivial.**
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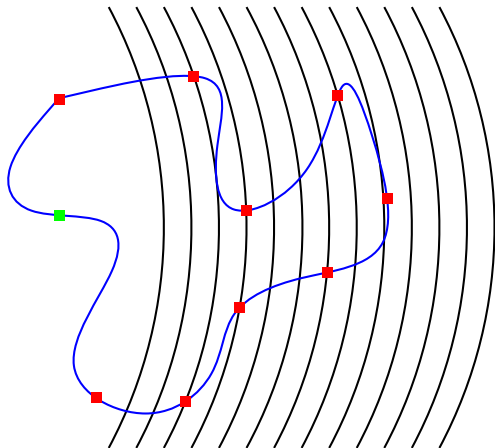
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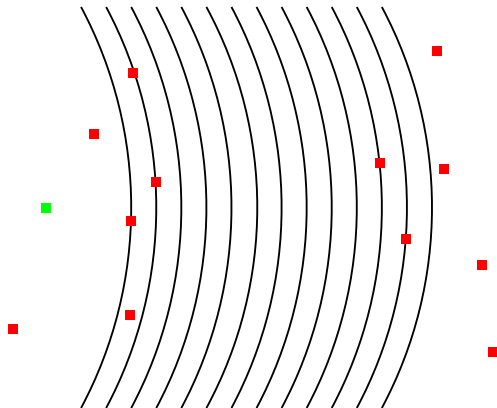


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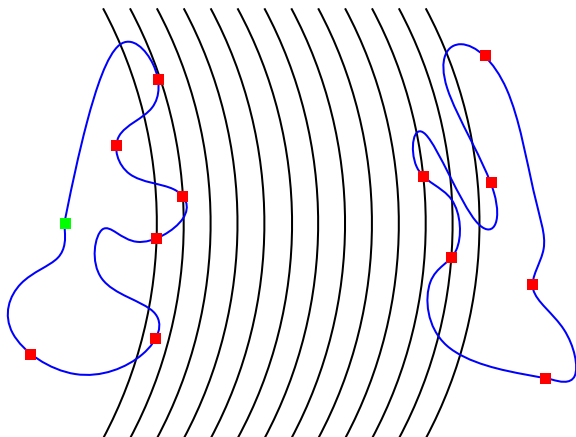




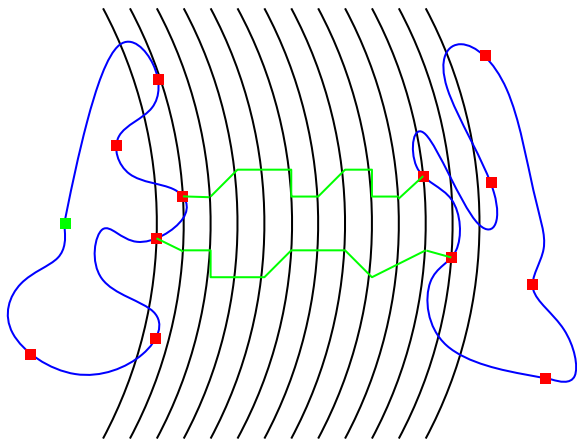
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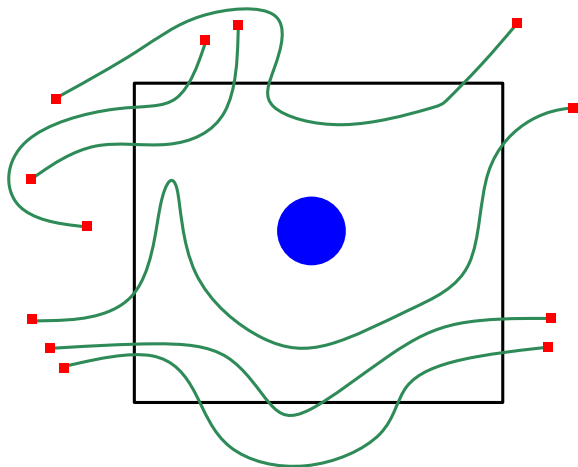
# To sum up

After linear number of executions of the procedure:

- Input **rejected** or
- Treewidth is small  $\rightarrow$  **Dynamic programming**

Something of the above will occur after  $O(n)$  steps because at each iteration we reject the input, we “lose” a vertex or we uncolor a vertex.

# Irrelevant vertices for the PDPP [Adler et al.]



# Main combinatorial statement

The following theorem enables us to find **problem-irrelevant** vertices:

## Theorem

Let  $G$  be a graph embedded on the sphere  $\mathbb{S}_0$ , that is the union of  $r \geq 2$  concentric cycles  $\mathcal{C} = \{C_1, \dots, C_r\}$  and one more cycle  $C$  of  $G$ . Assume that  $C$  is tight in  $G$ ,  $T \cap V(\hat{C}_r) = \emptyset$  and the cyclic linkage  $\mathcal{L} = (C, T)$  is strongly vital in  $G$ . Then  $r \leq 16 \cdot |T| - 1$ .

**Intuition:** If there exists a cycle that meets  $S \subseteq R$ , then there also exists one that meets  $S$  **and** does not “go deep” in a bidimensional graph that does not contain any vertices of  $S$ .

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Some more about the DP for CYCLABILITY:

- Non-trivial DP algorithm ( $2^{2^{tw} \cdot \log tw}$ ).
- Causes the double exponential dependence on  $k^2 \log k$ .
- DP improvement  $\rightarrow$  Overall improvement of the algorithm.

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# Kernelization lower bound

Our results suggest that CYCLABILITY, parameterized by  $k$ , is unlikely to admit a polynomial kernel, when restricted to planar graphs:

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Let  $L \subseteq \Sigma^* \times \mathbb{N}$  be a parameterized problem.

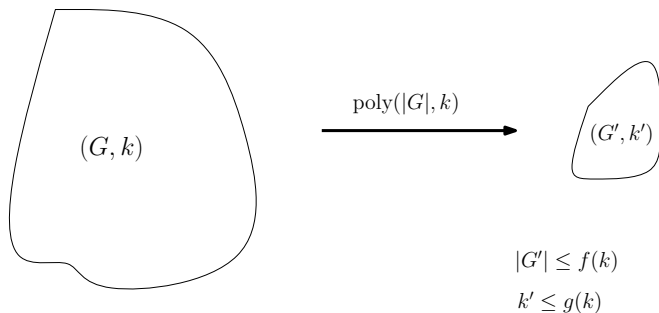
## Kernelization for $L$

A **kernelization** for problem  $L$  is an algorithm that takes as an instance  $(x, k)$  of  $L$  and maps it, in polynomial time, to an instance  $(x', k')$  such that

- 1  $(x, k) \in L$  iff  $(x', k') \in L$
- 2  $|x'| \leq f(k)$
- 3  $|k'| \leq g(k)$

where  $f$  and  $g$  are computable functions. Function  $f$  is the size of the kernel and a kernel is polynomial if the corresponding function  $f$  is polynomial.

# Kernel



# Kernelization lower bound

The proof uses the **cross-composition** technique (introduced by Bodlaender, Jansen and Kratsch):

## AND-cross-composition

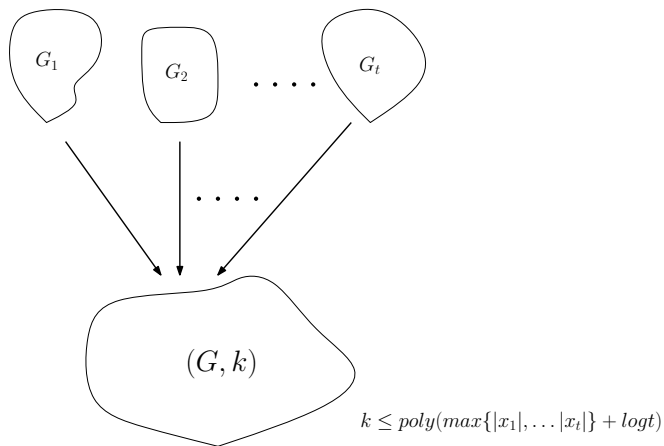
An **AND-cross-composition** of  $L \subseteq \Sigma^*$  into  $Q \in \Sigma^* \times \mathbb{N}$  (w.r.t. a polynomial equivalence relation  $R$ ), is an algorithm that, given  $t$  instances  $x_1, \dots, x_t \in \Sigma^*$  of  $L$  belonging to the same equivalence class of  $R$ , takes polynomial time in  $\sum_{i=1}^t |x_i|$  and outputs an instance  $(y, k) \in \Sigma^* \times \mathbb{N}$  such that:

- the parameter value  $k$  is polynomially bounded in  $\max\{|x_1|, \dots, |x_t|\} + \log t$
- $(y, k)$  is a YES-instance for  $Q$  iff each instance  $x_i$  is a YES-instance for  $L$  for  $i \in \{1, \dots, t\}$

We say that  $L$  **AND-cross-composes** into  $Q$  if a cross-composition algorithm exists for a suitable relation  $R$ .



# AND-cross-composition



# Kernelization lower bound

## Theorem

Assume that an **NP**-hard language  $L$  AND-cross-composes to a parameterized language  $Q$ . Then  $Q$  does not admit a polynomial kernel, unless **NP**  $\subseteq$  **co-NP/poly**.

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**Input:** A graph  $G$  and  $e \in E(G)$ .

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# Further research

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- 2 Prove completeness of CYCLABILITY for some level of the polynomial hierarchy.
- 3 Prove completeness of  $p$ -CYCLABILITY for some level of the  $W$ -hierarchy.
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- 3 Prove completeness of  $p$ -CYCLABILITY for some level of the  $W$ -hierarchy.
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## Further research

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Thank you