

Constructive algorithm for path-width of matroids (and more)

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Historical backgrounds

Determining tree-width of graphs

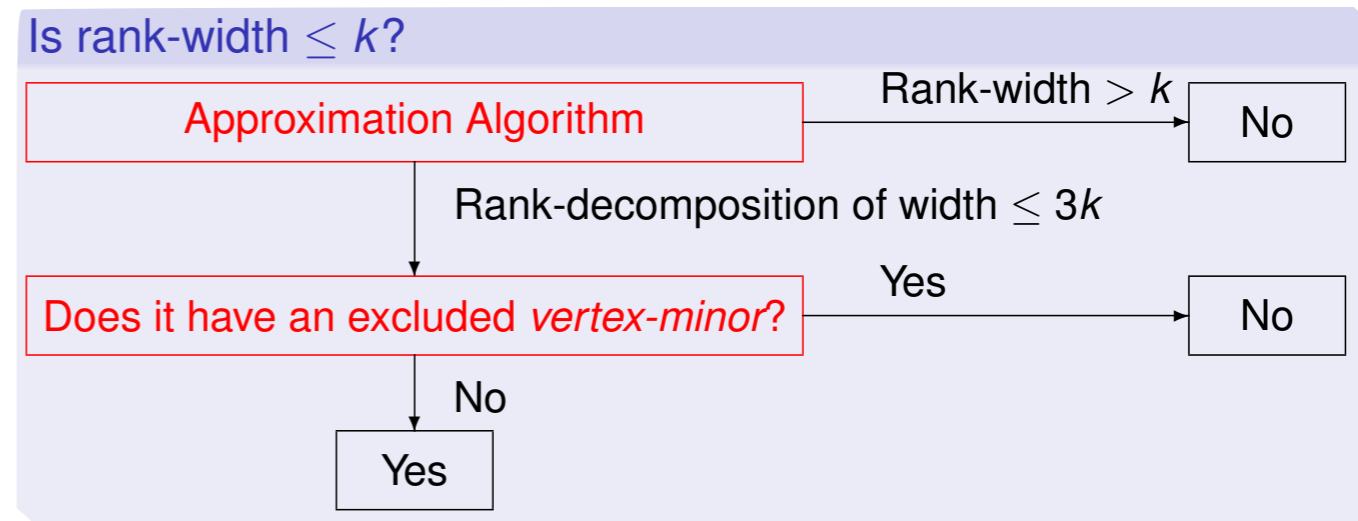
- ❖ 1987: $O(n^k)$ alg. (Arnborg, Corneil, and Proskurowski)
- ❖ 1995: $O(n^2)$ alg. (Robertson and Seymour) (GM XIII)
 - ❖ **Step 1**: find an “**approximate**” tree-decomp. of width $\leq f(k)$
 - ❖ **Step 2**: test forbidden minors for tree-width $\leq k$
- ❖ 1994 “Self-reduction” technique (Fellows and Langston) \rightarrow one can construct such an algorithm without knowing the complete list of forbidden minors
- ❖ **1996** (Bodlaender and Kloks)
 - ❖ **Dynamic Programming algorithm to do Step 2 without using forbidden minors**

Similar method for path-width of graphs (dynamic programming)

This finds a path-decomposition or a tree-decomposition as well.

Determining rank-width of graphs

- ❖ 2006 (O., Seymour): $O(n^9 \log n)$ algorithm to find an “**approximate**” rank-decomp. of width $\leq f(k)$
...**Step 1** (Improved to $O(n^3)$ by O. 2008)
- ❖ 2005 (O.): #forbidden vertex-minors is finite for each k
- ❖ 2007 (Courcelle, O.): testing forbidden vertex-minors for graphs of bounded rank-width ... **Step 2**
- ❖ 2008 (Hlineny, O.): constructing a rank-decomp of width $\leq k$ by using algorithms based on forbidden minors (using matroids)



Q1: Bodlaender-Kloks type algorithm to find a rank-decomposition of width $\leq k$?

Do we have a ...

Q2: Constructive algorithm to decide linear rank-width $\leq k$ for fixed k ?

Our answer: Yes to Q1 and Q2

Solvable problems when rank-width is bounded (I)

Courcelle, Makowsky, and Rotics '00

Every graph problem expressible in *monadic second-order logic formula* (with no edge-set variables) is solvable in time $O(n^3)$ for graphs having rank-width at most k for fixed k .

Solvable problems

CMR'00: Minimize $w(X)$ satisfying $\varphi(X)$ for graphs of bounded rank-width.

CMR'01: Counting the number of true assignments in polynomial time. (assuming unit time for arithmetic operations on \mathbb{R} .)

Many other problems solved in polynomial time

- Finding a chromatic number
- Deciding whether a graph is bipartite
- Given a monadic second-order formula φ , there is a polynomial time algorithm that either returns "no" or returns a partition of the vertices of the graph satisfying φ .

Can I find a partition of vertices into three subsets such that each set has no edges inside? (graph 3-coloring problem)

$$\begin{aligned} & \exists X_1 \exists X_2 \exists X_3 \forall v \forall w (v, w \in X_1 \Rightarrow \neg \text{adj}(v, w)) \\ & \quad \wedge \forall v \forall w (v, w \in X_2 \Rightarrow \neg \text{adj}(v, w)) \\ & \quad \wedge \forall v \forall w (v, w \in X_3 \Rightarrow \neg \text{adj}(v, w)) \dots \end{aligned}$$

All of these algorithms

- need the rank-decomposition of width $\leq k$ as an input, and
- use the dynamic programming.

Arranging vectors — Alternative view of path-width of matroids

Arranging vectors: A problem in coding theory

- **Input:** n vectors in \mathbb{F}^m .
- **Goal:** Find the minimum k such that there is a **linear layout** v_1, v_2, \dots, v_n of the **vectors** such that
$$\dim(\langle v_1 \rangle \cap \langle v_2, v_3, \dots, v_n \rangle) \leq k,$$
$$\dim(\langle v_1, v_2 \rangle \cap \langle v_3, \dots, v_n \rangle) \leq k,$$
$$\dots$$
$$\dim(\langle v_1, v_2, v_3, \dots, v_{n-1} \rangle \cap \langle v_n \rangle) \leq k.$$
- Minimum such k = “**Trellis State-Complexity** of a linear code” or “**Trellis-Width**” (coding theory)
or “**Path-width**” (matroid theory) — matroid representable over \mathbb{F}

Computing

trellis-width (or path-width)

- Deciding $\text{trellis-width} \leq k$ is NP-complete (Kashyap07, 08)
- What if k is fixed? — Remark in Kashyap's paper (07)

4 Concluding Remarks

The main contribution of this paper was to show that the decision problem TRELLIS STATE-COMPLEXITY is NP-complete, thus settling a long-standing conjecture. Now, the situation is rather different if we consider a variation of the problem in which the integer w is *not* taken to be a part of the input to the problem. In other words, consider the following problem:

Problem: WEAK TRELLIS STATE-COMPLEXITY

Let \mathbb{F}_q be a fixed finite field, and let w be a fixed positive integer.

Instance: An $m \times n$ generator matrix for a linear code \mathcal{C} over \mathbb{F}_q .

Question: Is there a coordinate permutation of \mathcal{C} that yields a code \mathcal{C}' whose minimal trellis has state-complexity at most w ?

There is good reason to believe that this problem is solvable in polynomial time.



YES

For fixed k ?

- ❖ **WQO(Well-quasi-ordering) Conjecture:** \mathbb{F} -representable matroids are well-quasi-ordered by the minor relation. (no infinite antichain w.r.t. minors)
- ❖ If true, then for every class X of \mathbb{F} -representable matroids closed under taking minors, there are **finitely** many \mathbb{F} -representable matroids M_1, M_2, \dots, M_n such that M is in X iff none of M_1, M_2, \dots, M_n is a minor of M .
- ❖ Theorem (Geelen, Gerards, Whittle; 2012+): WQO Conj is true for finite \mathbb{F} .
- ❖ Corollary: For each k and \mathbb{F} , there exists a **finite** list of matroids such that an \mathbb{F} -representable matroid M has path-width $\leq k$ iff none in the list is a minor of M .
- ❖ Enough to check whether an input matroid has some minors in the finite list (which can be done in poly time for matroids of bounded branch-width, shown by Hlineny.)
- ❖ **Trouble:** 1. No algorithm known to construct the list of forbidden minors.
2. Even if you know the list, this **doesn't provide a linear ordering!**

Known algorithms for path-width/branch-width of matroids

- **STEP 1:** Find an approximate branch-decomposition (Hlineny 2006; $O(n^3)$ algorithm)
- **STEP 2:** Use the dynamic programming to test all forbidden minors for **branch-width $\leq k$** or **path-width $\leq k$** .
- **Branch-width:** (the size of each forbidden minor) $\leq (6^k - 1)/5$ (Geelen, Gerards, Robertson, Whittle 2003)
- **Path-width: (#forbidden minors) OPEN!**
No upper bound is known; Finite due to WQO.
- **STEP 3:** Use step 2 to construct a branch-decomp of width $\leq k$ (Hlineny, Oum)
- For path-width, an efficient algorithm exists but we did not know how to construct.



What's new? (1/2)

- Theorem [Jeong, Kim, O.]
 $O(f(k) n^3)$ -time algorithm to find
a linear layout v_1, v_2, \dots, v_n
of the input **n vectors** in \mathbb{F}^m such that
 $\dim(\langle v_1, v_2, \dots, v_i \rangle \cap \langle v_{i+1}, \dots, v_n \rangle) \leq k$ for all i ,
if it exists (when \mathbb{F} is a finite field)
- Outcome: **Fixed Parameter Tractable to decide**
trellis-width $\leq k$ or
path-width $\leq k$ of \mathbb{F} -representable matroids

What's new (2/2)

Extension to subspaces

- Theorem [Jeong, Kim, O.]
 $O(f(k) n^3)$ -time algorithm to find
a linear layout V_1, V_2, \dots, V_n
of the input **n subspaces** of \mathbb{F}^m such that
 $\dim((V_1 + V_2 + \dots + V_i) \cap (V_{i+1} + \dots + V_n)) \leq k$ for all i ,
if it exists (when \mathbb{F} is a finite field)

For example, if
 $V_i = \langle v_i \rangle$ for all i ,
then
matroid path-width

Corollary to Linear rank-width

- Cut-rank function $\text{cutrk}_G(X) := \text{rank of } X^*(V-X)$ submatrix of the adjacency matrix of a graph G
- **Linear rank-width** of a graph $G := \min k$ such that \exists linear layout v_1, v_2, \dots, v_n of the vertices with $\text{cutrk}_G(\{v_1, v_2, \dots, v_i\}) \leq k$ for all i .
- NP-complete to decide linear rank-width $\leq k$.
- THEOREM: For a fixed k , $O(n^3)$ -time algorithm to decide linear rank-width $\leq k$. (NEW)

Corollary to Linear rank-width

If  is the adjacency matrix of G and  is the identity matrix, then

$$\left(\begin{array}{c|c} \text{I} & \text{A} \end{array} \right) \text{ over GF}(2)$$

For a vertex v_i ,

let $V_i = \text{span}$ of the i -th and $(i+n)$ -th column vectors

EASY FACT: $2 * \text{cutrk}_G(X) = \dim \left(\left(\sum \{V_i : v_i \in X\} \right) \cap \left(\sum \{V_i : v_i \notin X\} \right) \right)$

Path-width of $\{V_1, V_2, \dots, V_n\} = 2 * (\text{linear rank-width of } G)$

Corollary to Linear clique-width

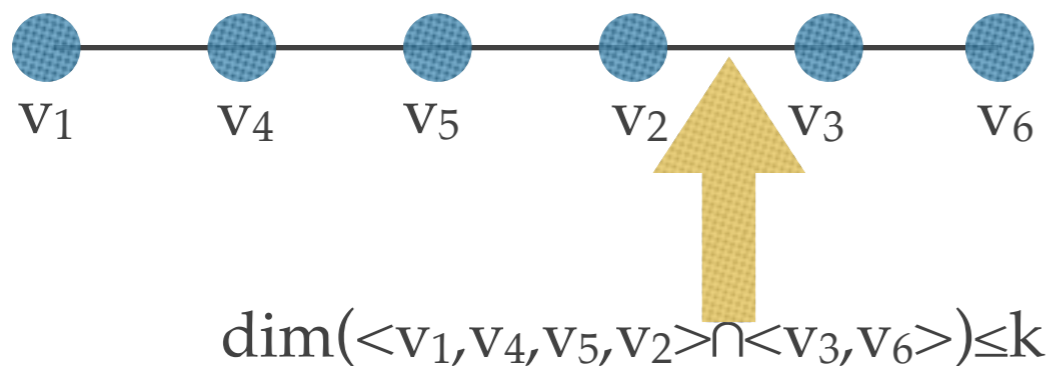
- Linear clique-width= “linearized version of clique-width”
- EASY FACT: If linear rank-width= k , then linear clique-width $\leq 2^k + 1$.
- NP-complete to decide linear clique-width $\leq k$ (when k is not fixed) (Fellows, Rosamond, Rotics, Szeider 2009)
- Corollary: The first approximation algorithm for linear clique-width.
For a fixed k , $O(n^3)$ -time algorithm to find a linear clique-width expression of width $\leq 2^k + 1$ or confirms that linear clique-width $> k$.

Bodlaender-Kloks type
algorithm for
path-width of “subspaces”

Path-width vs Branch-width of (representable) matroids

Input: v_1, v_2, \dots, v_n : vectors in \mathbb{F}^m .
(\mathbb{F} : finite field)

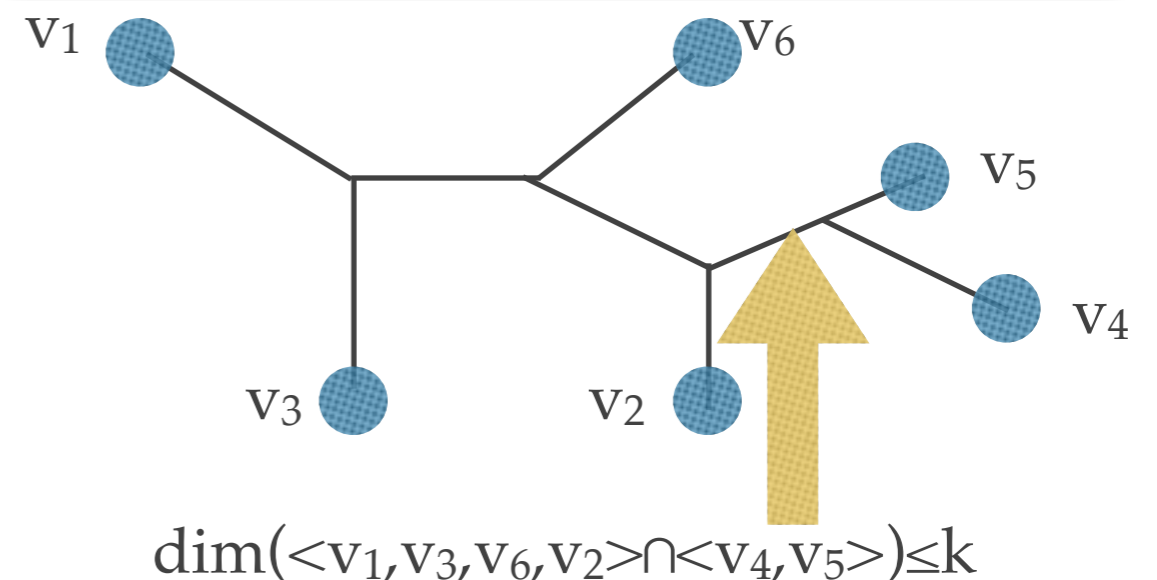
Output: Yes if \exists permutation π of $\{1, 2, \dots, n\}$ s.t. ...



Path-decomposition of width $\leq k$

Input: v_1, v_2, \dots, v_n : vectors in \mathbb{F}^m .
(\mathbb{F} : finite field)

Output: Yes if \exists subcubic tree T with a bijection $L: \{\text{leaves}\} \rightarrow \{\text{vectors}\}$ s.t. ...

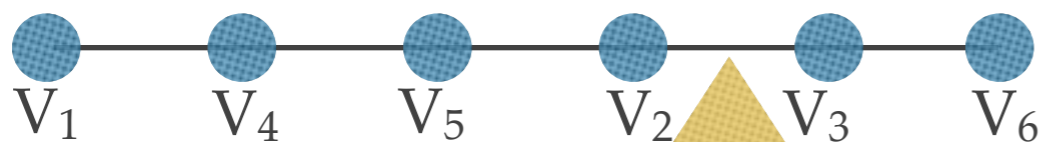


Branch-decomposition of width $\leq k$

Path-width vs Branch-width of a subspace arrangement

Input: V_1, V_2, \dots, V_n : subspaces in \mathbb{F}^m .
 (\mathbb{F} : finite field)

Output: Yes if \exists permutation π of $\{1, 2, \dots, n\}$ s.t. ...

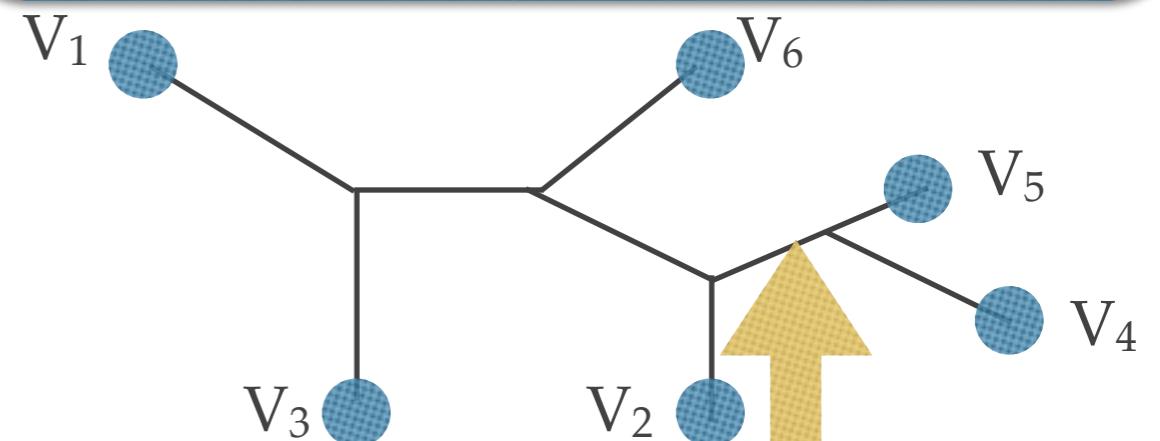


$$\dim((V_1 + V_4 + V_5 + V_2) \cap (V_3 + V_6)) \leq k$$

Path-decomposition of width $\leq k$

Input: V_1, V_2, \dots, V_n : subspaces in \mathbb{F}^m .
 (\mathbb{F} : finite field)

Output: Yes if \exists subcubic tree T with a bijection $L: \{\text{leaves}\} \rightarrow \{\text{subspaces}\}$ s.t. ...



$$\dim((V_1 + V_3 + V_6 + V_2) \cap (V_4 + V_5)) \leq k$$

Branch-decomposition of width $\leq k$

Our algorithm

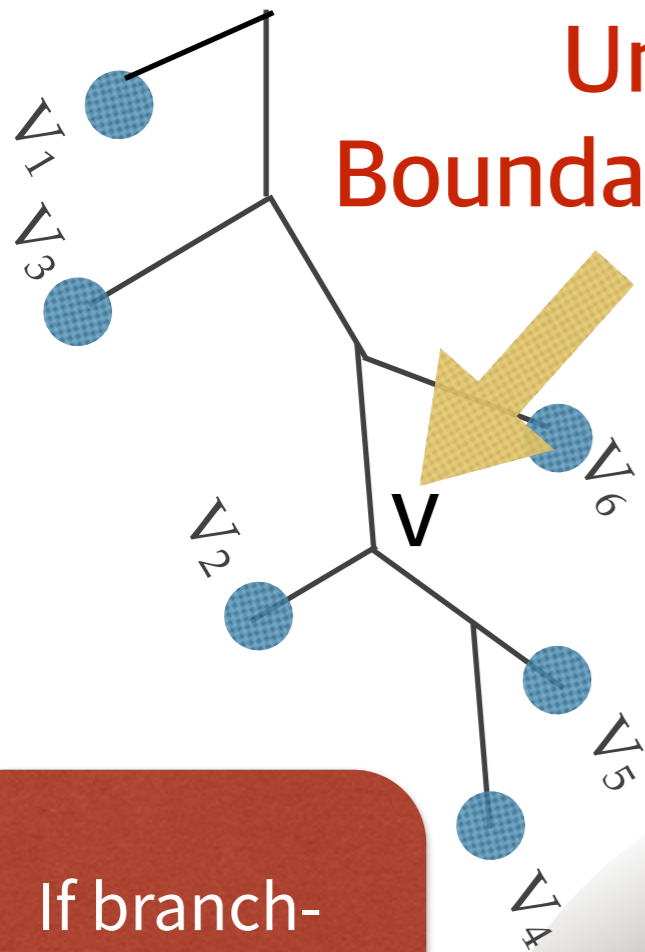
- Input: n subspaces
- Assume that we are given a branch-decomposition of width w .
- Task: Do the dynamic programming to enumerate all “partial solutions” of width at most k .

We will discuss how to provide such a decomposition later

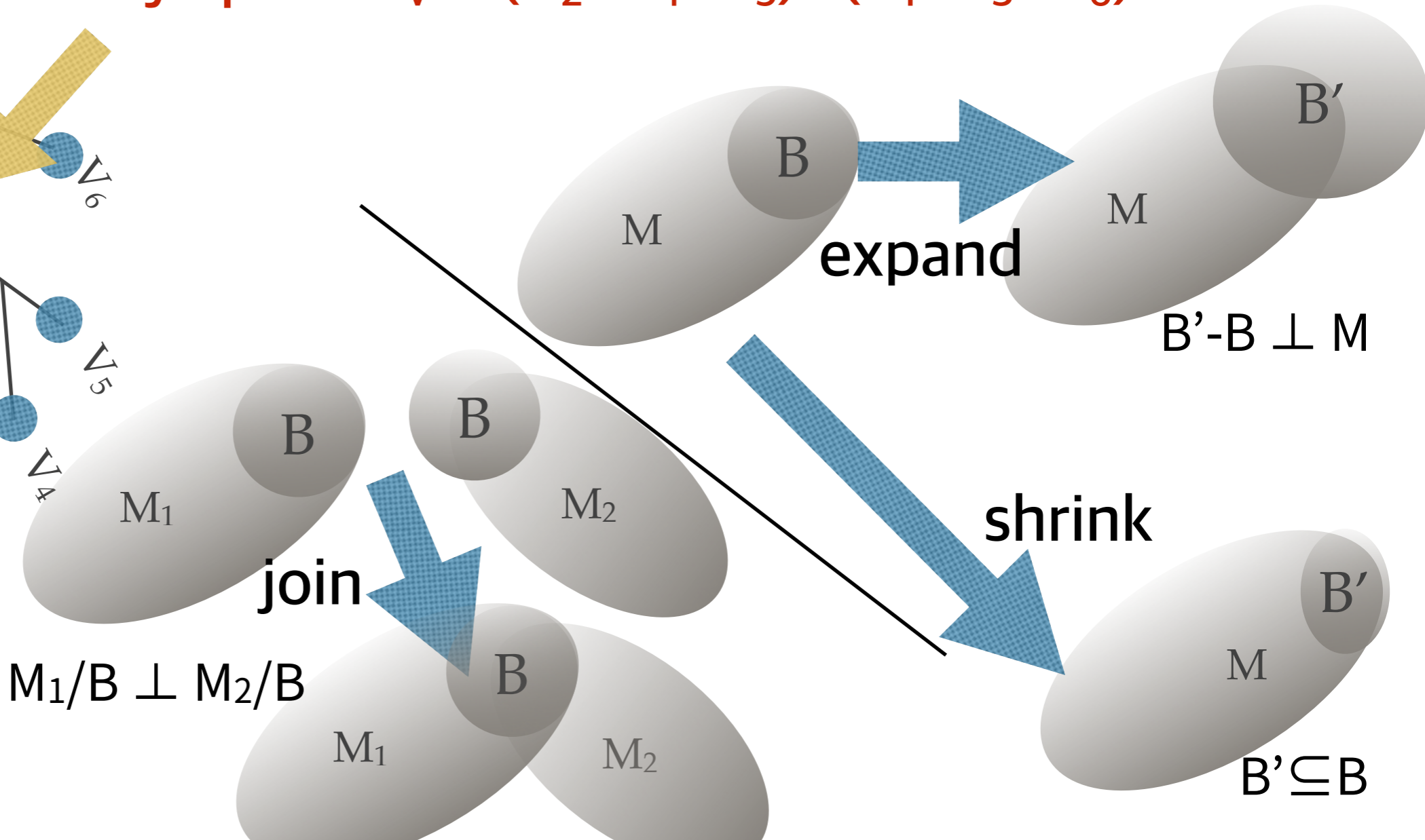
How to run dynamic-programming on
a “branch-decomposition of
subspaces”

Dynamic programming on a branch-decomposition

Underlying space: $M_v := V_2 + V_4 + V_5$
 Boundary space $B_v := (V_2 + V_4 + V_5) \cap (V_1 + V_3 + V_6)$



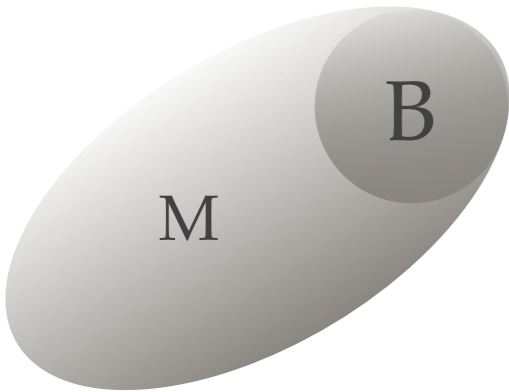
If branch-width $\leq w$, then we can keep $\dim(B) \leq 2w$.



Path-decomposition: an alternative definition of path-width

- Let $\mathcal{V} = \{V_1, V_2, \dots, V_n\}$ be a subspace arrangement (set of subspaces), $\langle \mathcal{V} \rangle = V_1 + V_2 + \dots + V_n$.
- A **path-decomposition** of \mathcal{V}
:= a **sequence** (S_1, S_2, \dots, S_m) of subspaces of $\langle \mathcal{V} \rangle$
with an injective function $\mu: \{1, 2, \dots, n\} \rightarrow \{1, 2, \dots, m\}$ s.t. $V_i \subseteq S_{\mu(i)}$.
- **Width** of a path-decomposition := $\max (S_1 + \dots + S_i) \cap (S_{i+1} + \dots + S_m)$.
- S_i is called a bag.
- THM: \exists linear layout of width $\leq k \iff \exists$ path-dec. of width $\leq k$.

What do we keep?



For a path-decomposition (S_1, S_2, \dots, S_m)

For each “gap”, there is a triple (L, R, λ)

S_1 | S_2 | S_3 | S_4 | S_5 | S_6 | S_7

“Left subspace”
shown on B

“Right subspace”
shown on B

$$L_3 = (S_1 + S_2 + S_3) \cap B \quad R_3 = (S_4 + S_5 + S_6 + S_7) \cap B$$

Extra connectivity not shown in B

$$\lambda_3 = \dim(S_1 + S_2 + S_3) \cap (S_4 + S_5 + S_6 + S_7) - \dim((S_1 + S_2 + S_3) \cap (S_4 + S_5 + S_6 + S_7) \cap B)$$

For (M, B) , we only need to keep a sequence of (L, R, λ) in order to determine whether we have a path-decomposition

B-trajectory for a subspace B

- statistic:=triple (L,R,λ) of subspaces L, R of B and $\lambda \geq 0$.
- **B-trajectory**:=a finite sequence of statistics $\Gamma = a_1, a_2, \dots, a_n$ such that

$$L(a_1) \subseteq L(a_2) \subseteq \dots \subseteq L(a_n),$$

$$R(a_1) \supseteq R(a_2) \supseteq \dots \supseteq R(a_n).$$
- Width of a B-trajectory:= $\max \lambda$.
- The **canonical B-trajectory** of a path-decomposition (S_1, S_2, \dots, S_n)

A path-decomposition $(S_1, S_2, \dots, S_{n-1})$

$$X_i := S_1 + S_2 + \dots + S_i$$

$$Y_i := S_{i+1} + \dots + S_{n-1}$$



$$X_1 \cap B \subseteq X_2 \cap B \subseteq X_3 \cap B \subseteq \dots \subseteq X_n \cap B$$

$$Y_1 \cap B \supseteq Y_2 \cap B \supseteq Y_3 \cap B \supseteq \dots \supseteq Y_n \cap B$$

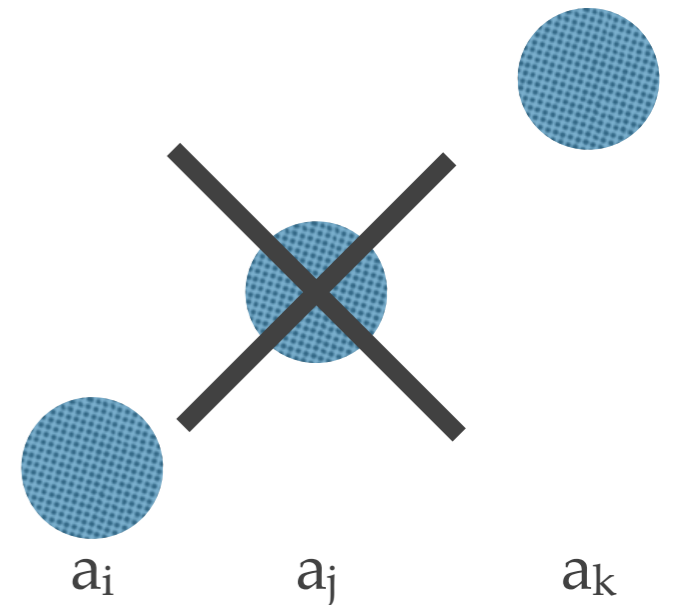
nonnegative integers

How to compress B-trajectories?

Typical sequences of Bodlaender and Kloks

- Reducing operation for a **sequence of integers**:

In a sequence a_1, a_2, \dots, a_n of integers, remove a_j if a_j is between a_i and a_k and $i < j < k$.



- $\tau(1\ 2\ 5\ 3\ 9\ 2) = (1\ 9\ 2)$
- $\tau(1\ 3\ 8\ 4\ 5\ 6\ 3\ 7) = (1\ 8\ 3\ 7)$
- A sequence is typical if no further reducing is possible.
- Lemma (Bodlaender and Kloks 1996):
(#typical sequences consisting of $\{0, 1, 2, \dots, k\}$) $\leq (8/3)2^{2k}$.

How to compress B-trajectories?

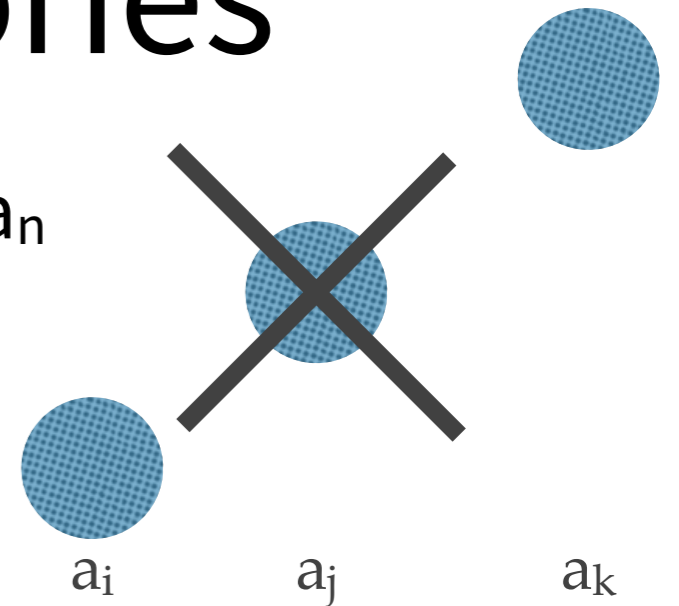
“Compact” B-trajectories

- Reducing operation for a B-trajectory $\Gamma = a_1, a_2, \dots, a_n$

remove a_j if

$L(a_i) = L(a_k)$, $R(a_i) = R(a_k)$, and

$\lambda(a_j)$ is between $\lambda(a_i)$ and $\lambda(a_k)$ and $i < j < k$.



- A B-trajectory is compact if no further reducing is possible. The compactification $\tau(\Gamma)$ is a compact B-trajectory obtained by reducing from Γ .

- Lemma: if $\dim(B) = w$ and $|\mathbb{F}| = q$, then

$$(\# \text{compact B-trajectories of width} \leq k) \leq \left(\frac{8}{3}\right)^{2k} 2^{2w+1} 2^{2(2w+1)q^w}$$

What to store during dynamic programming? “Full Sets”

- For a subspace arrangement $\mathcal{V}=\{V_1, V_2, \dots, V_n\}$, the **full set** $FS_k(\mathcal{V}, B) := \text{set of all } B\text{-trajectories of width } \leq k \text{ that are better than some } B\text{-trajectories, } \underline{\text{realizable in } \mathcal{V}}.$
- $FS_k(\mathcal{V}, \{0\}) \neq \emptyset$ if and only if $\text{path-width} \leq k$.

We aim to compute $FS_k(\mathcal{V}, \{0\})$ by the dynamic programming

Computing the Full Set

Underlying space: $M_v := V_2 + V_4 + V_5$

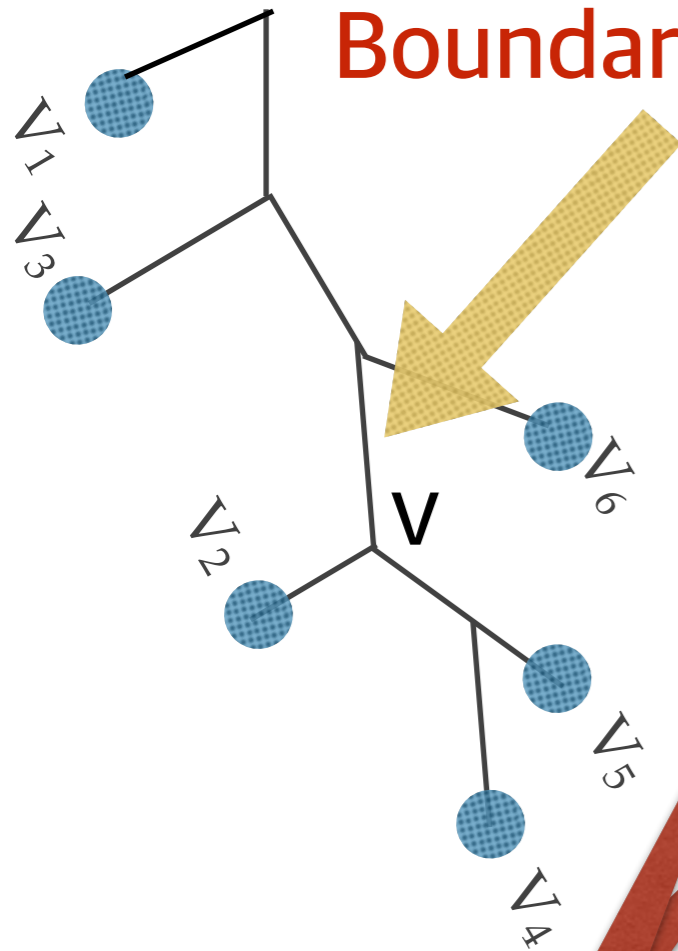
Boundary space $B_v := (V_2 + V_4 + V_5) \cap (V_1 + V_3 + V_6)$

At each leaf v , compute $FS(M_v, B_v)$ “easy”

At each internal node v

with two children x and y ,

- compute $FS(M_x, B_x + B_y)$ from $FS(M_x, B_x)$
- compute $FS(M_y, B_x + B_y)$ from $FS(M_y, B_y)$
- compute $FS(M_v, B_x + B_y)$ from $FS(M_x, B_x + B_y)$ and $FS(M_y, B_x + B_y)$
- compute $FS(M_v, B_v)$ from $FS(M_v, B_x + B_y)$



Expand

Join

Shrink

$O(n)$ -time to compute $FS_k(\mathcal{V}, \{0\})$.

How to provide an initial “approximate” branch-decomposition

- Method 1: Iterative compression; $O(n)$ overhead
Modify the output for V_1, \dots, V_{i-1} of width $\leq k$ to be the branch-decomposition of width $\leq k+1$.
TOTAL: $O(n^4)$ time (simpler but slower)
- Method 2: Use the algorithm by Hlineny and Oum (2008) that provides a branch-decomposition of width $\leq k$ in $O(n^3)$ -time (faster)
TOTAL: $O(n^3)$ time.

Concluding remarks

- By backtracking, we can construct a linear layout of width $\leq k$.
- Similar idea works for rank-width of graphs and branch-width of matroids representable over a fixed finite field.
- Two bottlenecks for a faster algorithm:
 - Finding an approximate branch-decomposition.
 - Preprocessing the approximate branch-decomposition to make it more useful for dynamic programming.
(e.g. Precompute a basis for each boundary space B)

THANK YOU FOR YOUR ATTENTION!